

Pentago

Rules

The game starts with an empty game board. The game board consists of the four separate boards. The starting player places a marble in a socket of his or her choice. After placing a marble the player turns any one of the four boards on notch(90 degrees) clock- or counter clockwise. A board not necessarily the one on which the marble has been placed, must be turned each move.

Then the second player does the same, i.e. places a marble and turns a board. So on and so forth.

The first player to get five marbles in a row wins!

The row can be horizontal, vertical or diagonal and run over two or three boards. If a player gets five in a row when placing a marble he or she does not need to turn a board. If all the sockets have been filled without any player getting five in a row as a player turns a board the game is also a draw.